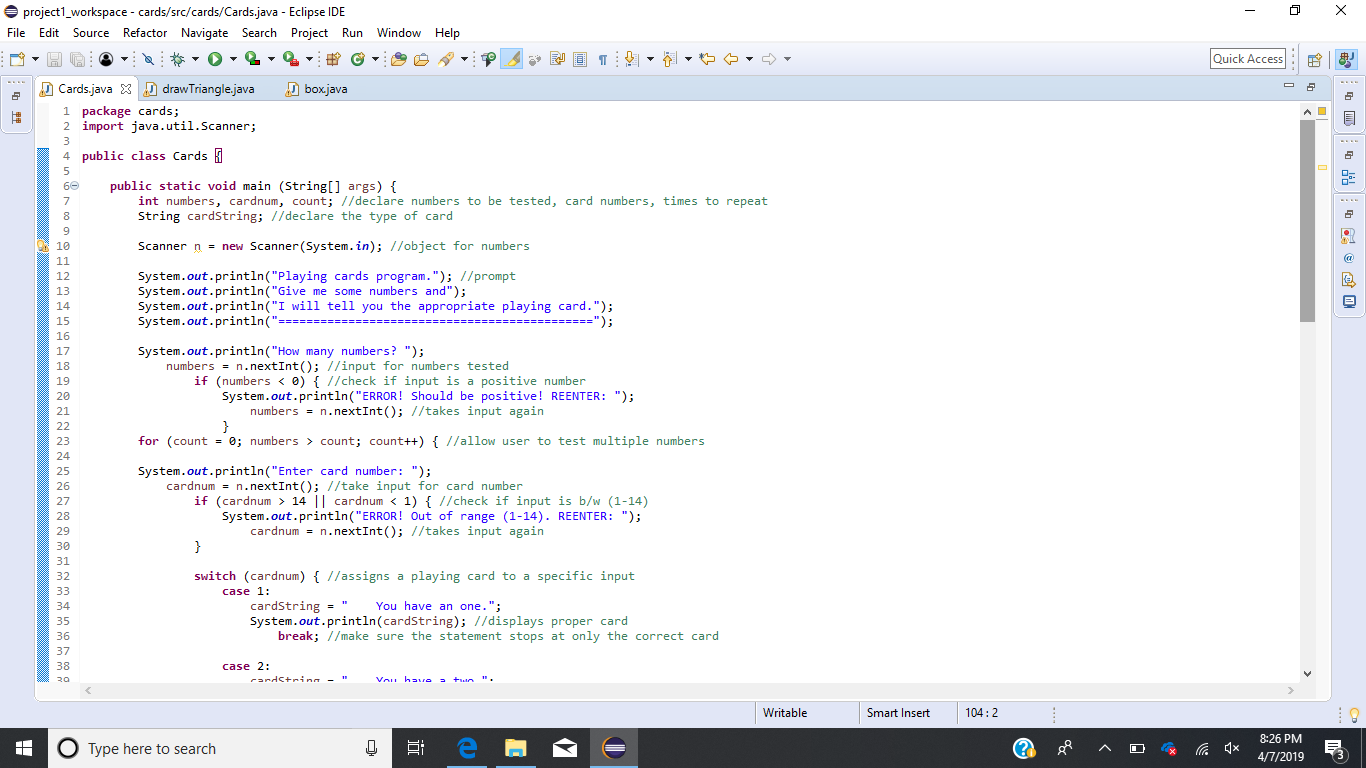
Jamile Thomas II

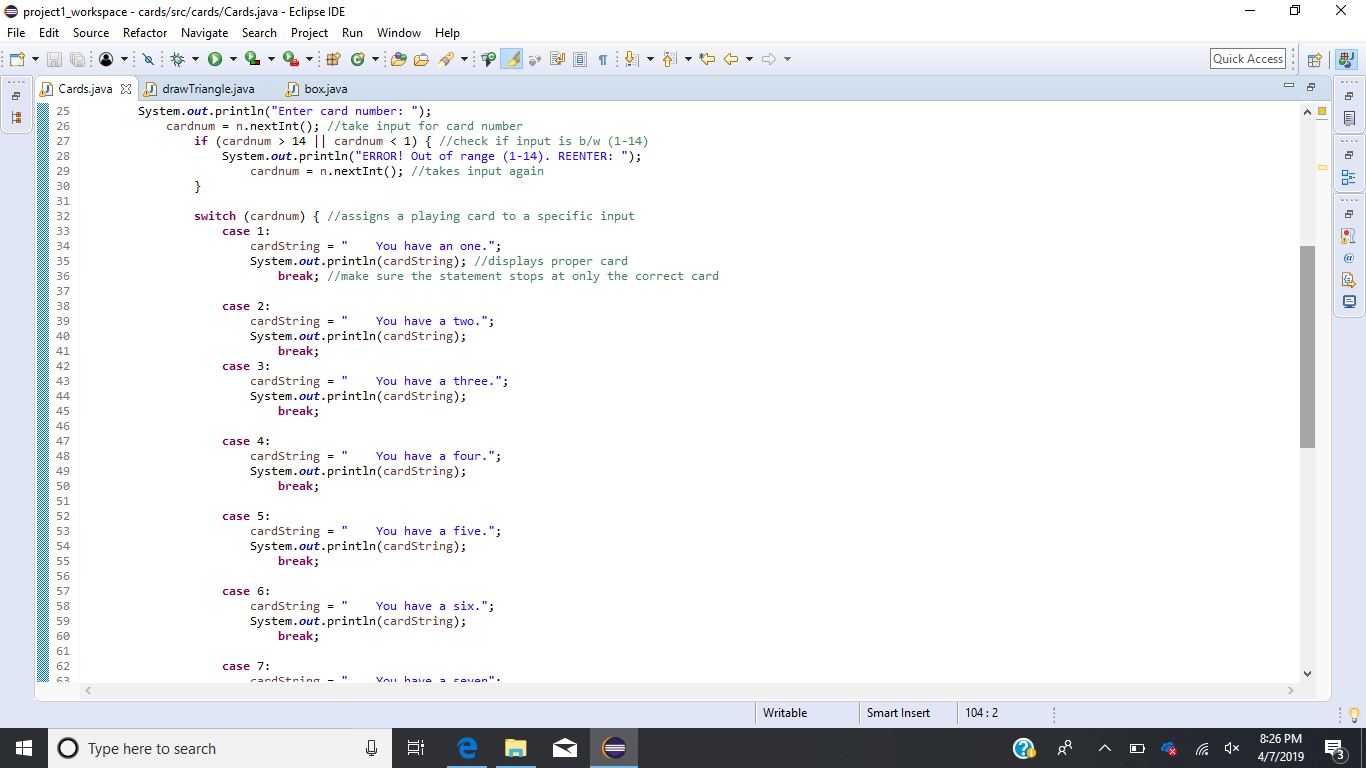
4/7/19

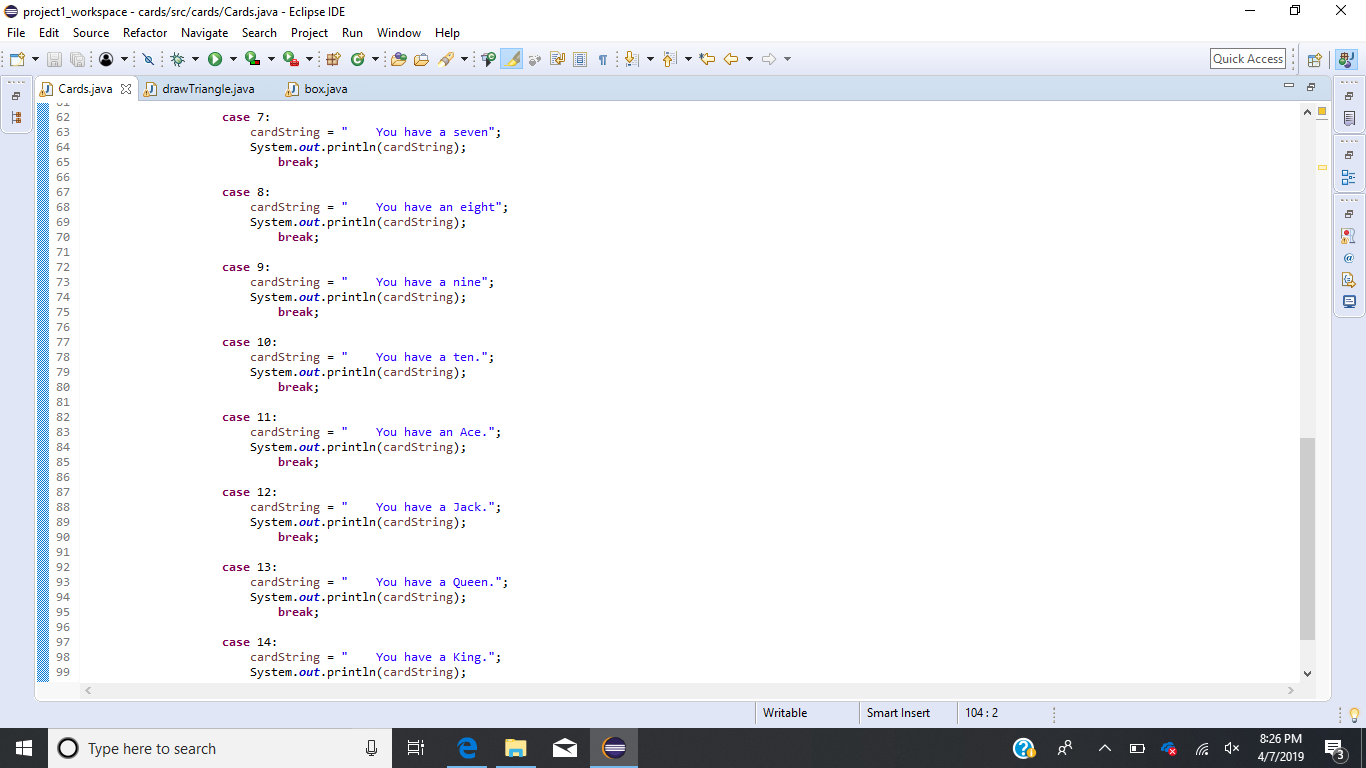
Lab 6

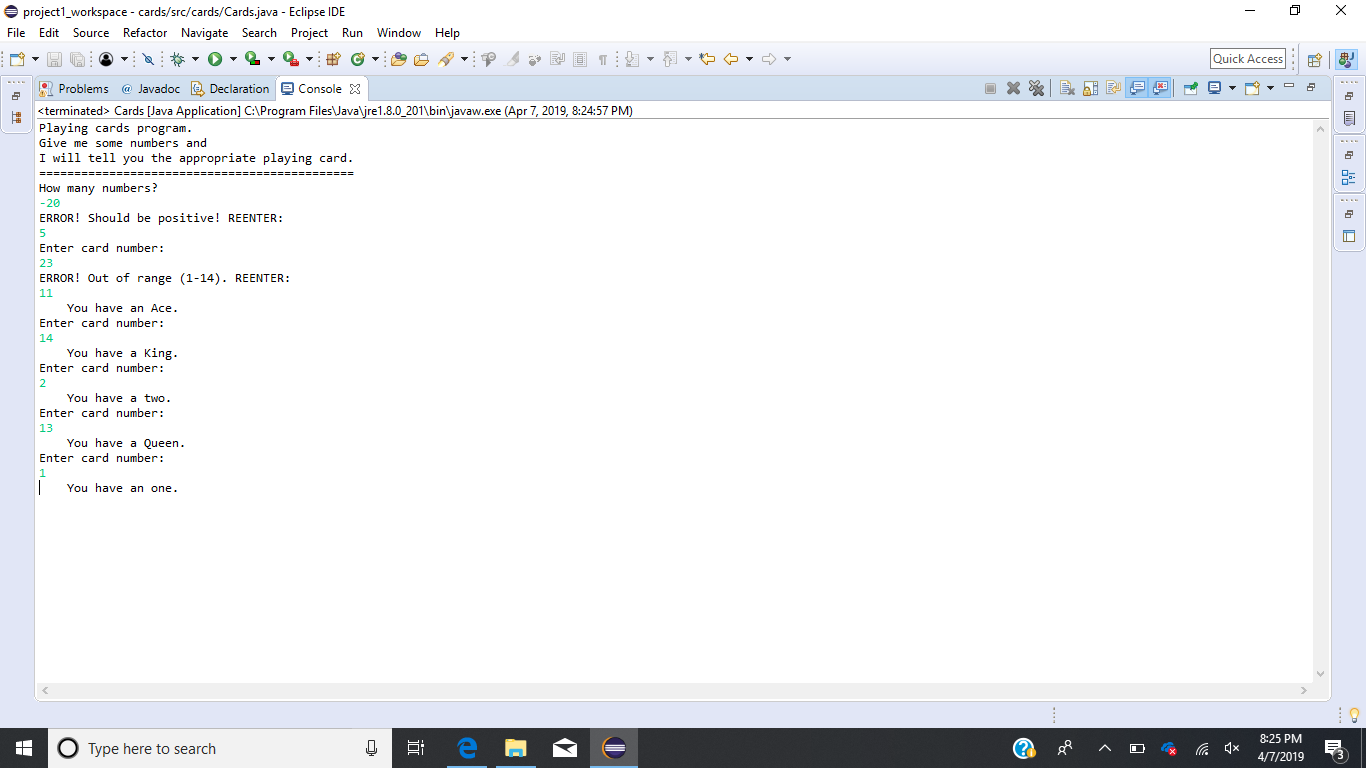
1.) Cards.java

Tell what card(s) you have based on the card number.



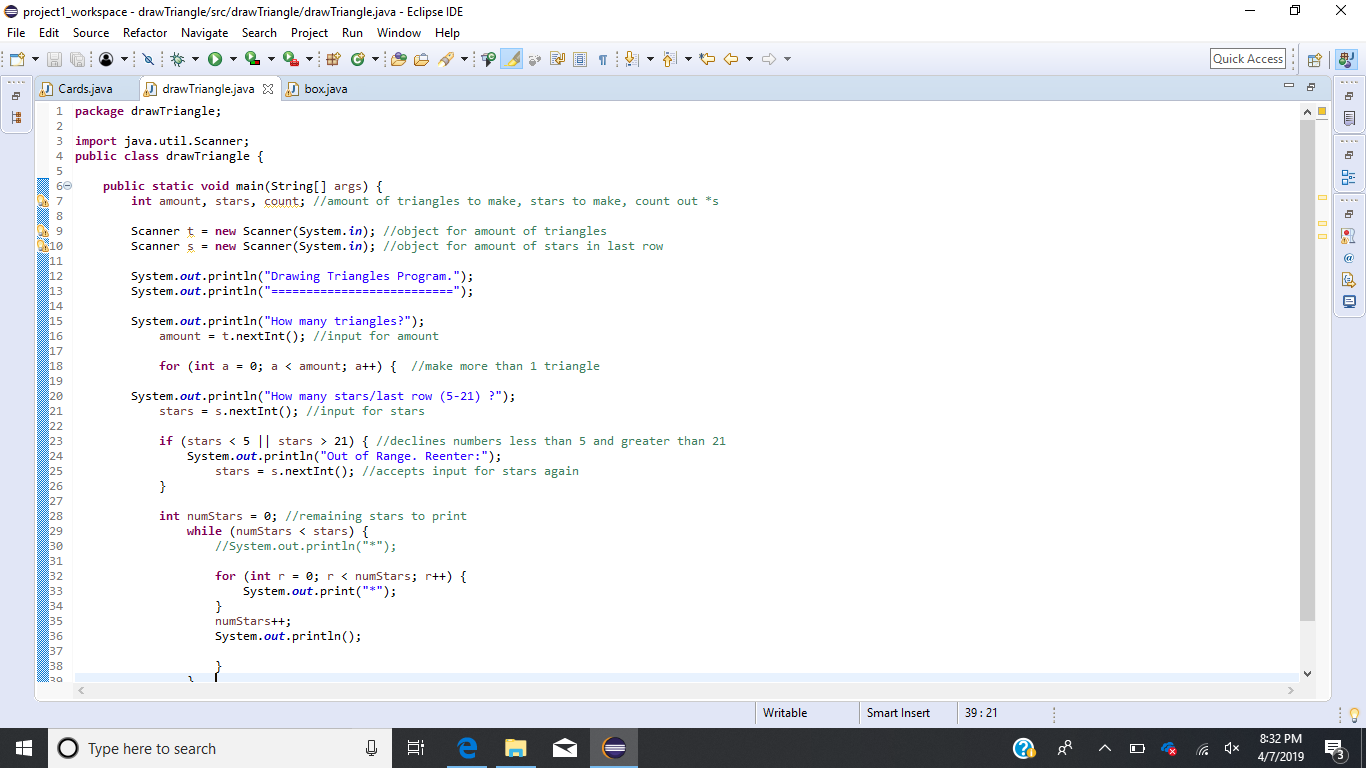


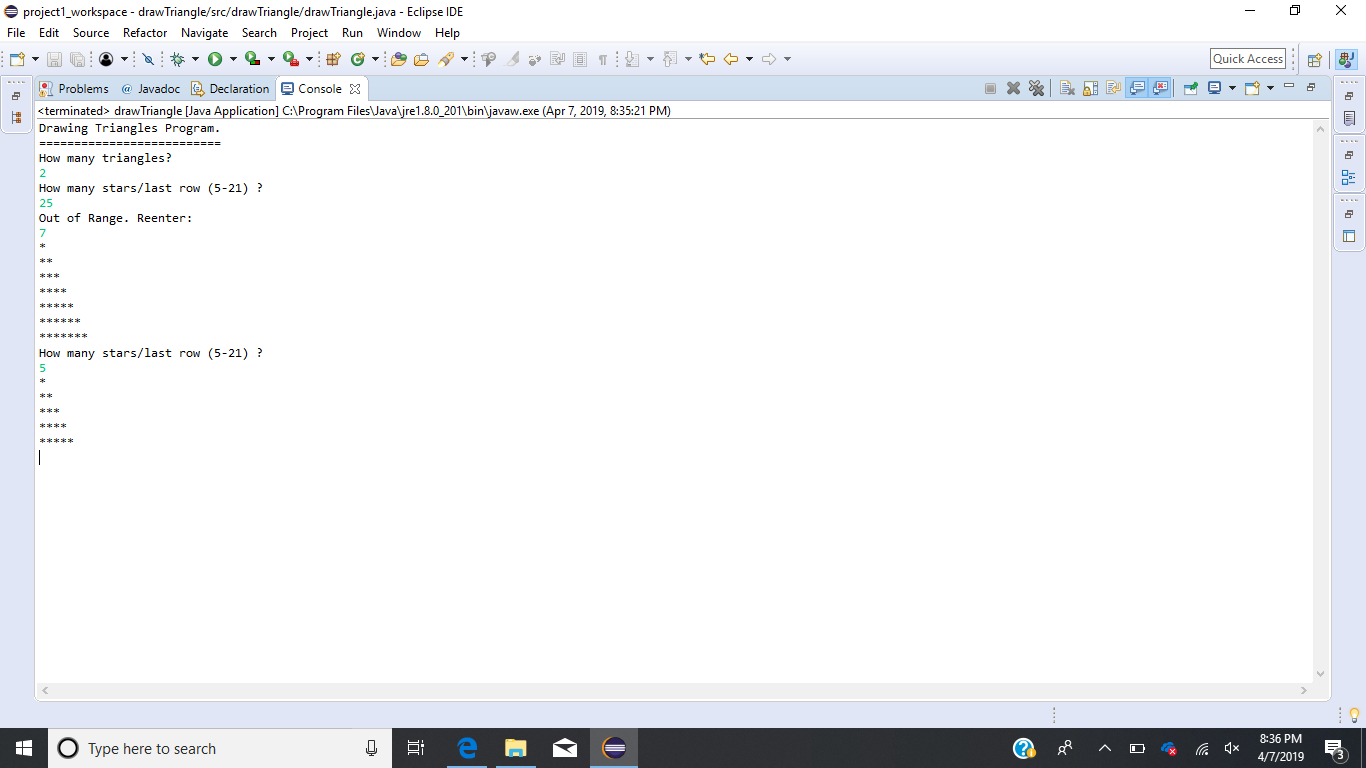




2.) drawTriangle.java

Draw triangle(s) based on the amount of stars entered





3.) box.java

Makes a box depending on how many stars are entered and if the user wants to start

